

8. Teams are allowed four timeouts per game (accumulative) and one additional timeout for overtime periods.
9. A substitute may enter if (or as soon as) the ball is dead and time is out after reporting to the official scorer by sitting in front of score table. *Players must be waved into the game by an official.*
10. The bonus rule will be in effect after the 6th team foul (on the 7th team foul a player is awarded a one and one free throw), and two shots on the tenth foul in a given half. **All technical fouls are two-shot fouls.** A result in two Technical fouls will result in a suspension of the next league game.
11. *Uniforms*– A uniform will be provided to every registered player on your roster, numbers given are 1-10.
12. No postponements will be allowed. A team forfeits if it is unable to meet the scheduled game time. If referees do not show up 15 minutes after the established game time, game will be rescheduled by CRC Staff.

13. No Full Court press if there is a 20 pt. difference in the second half.
14. ***Mercy Rule:*** 40 pt. lead in the second half mercy rule goes into effect. You have five (5) minutes into the second half to break that 40 pt. lead. If you cannot break that lead, the game is over.

### ***LEAGUE STANDINGS***

1. The top four teams will play in a Bracket Style playoff tournament. The 1st seed will play the 4th seed, and the 2nd seed will play the 3rd seed. The winners of those two games will play each other and the league champion will be determined.
2. CRC will keep track of each team's win-loss record to determine seeding.
3. AWARDS– 1st and 2nd place only.



## **City of Temecula**

Community Services Department

ADULT BASKETBALL LEAGUE

## **Winter 2019 Season**



## **TEAM REGISTRATION PACKET**

*Temecula Community Recreation Center  
30875 Rancho Vista Rd.  
Temecula, CA 92592  
P: (951)694-6410*

## ***RULES AND REGULATIONS***

1. Pre-game Conference: Both team managers/representatives shall meet with official prior to the beginning of each game.
2. The CRC will provide a Game Ball. Practice balls will not be provided.
3. Two (2) officials will be scheduled per game.
4. A staff member will work as a scorekeeper/timekeeper.
5. A game will consist of two 20-minute halves with a running clock. Clock will stop only on timeouts and if the game is within 10 points with two minutes remaining in the game, the clock shall be regulation stop clock.
6. Game time is ***FORFEIT TIME***. Any team unable to start the game with a minimum of four players shall forfeit the game. The scorekeeper's watch shall be the official time.
7. If the score is tied at the end of regulation time, a three minute regulation overtime will be played. If a tie still exists, the game will be considered a tie.

## ***LEAGUE FEES***

All fees must be paid in full, team roster, and photo I.D.'s and proof of Temecula Residence submitted at the CRC by scheduled registration dates only and will be verified before a team is accepted into a league. The basketball program is a self supporting program. League fees are subject to change from season to season. The fees cover the cost of awards, registration, facility use, referee's and scorekeeper's.

### ***QUALIFICATIONS***

Adults eighteen (18) years of age and older are eligible to participate. All participants must submit a photo copy of their valid California Driver's License/I.D.

### ***ROSTER AND PLAYER ELIGIBILITY***

Each team shall be allowed a maximum of twelve (12) players which include a playing manager. Only players listed on the roster may play in league games. A team may start and finish play with a minimum of four players.

**ADD/DROP POLICY** - Each team may add up to three players to their original roster. To make a roster change, the manager shall submit to the CRC office an add/drop form identifying the person to be added and the person to be deleted. The CRC office shall approve all roster changes and determine the effective date of league eligibility for each new player. Use of a new player without specific approval or prior to the effective date of eligibility shall result in a forfeit due to an ineligible player. Players must be added before the 5th game of league play. Once a player has been officially dropped by a team, he cannot play for any other team in that division for the remainder of the season.

## **2019 ADULT BASKETBALL LEAGUE**

### **Team Registration:**

August 6th 8:00a to 4:45p @ CRC

### **Games Begin:**

Tue, Sep 3rd

### **Game Times:**

Tuesdays 7:00/8:00/9:00 (Open Div)

### **Registration Information**

The Following ***MUST*** be submitted to the CRC Front Office:

- 1) \$250.00 per Team (Each team must have 8 Players on roster in order to be added to the League.)
- 2) A jersey fee of \$30.00 (per player) must be payed for each individual player on the roster.
- 3) Non-Resident fee of \$10.00 must be payed for each Individual who is not a Temecula Resident.
- 4) Completed team roster form.
- 5) Copy of each player's drivers license/picture ID.

***IF ANY OF THE INFORMATION LISTED ABOVE IS NOT SUBMITTED TO THE CRC OFFICE BY 8/13/19, YOUR ENTIRE ROSTER WILL BE ADDED TO A WAITING LIST UNTIL REQUIRED INFORMATION IS COMPLETED.***

**CITY OF TEMECULA ADULT BASKETBALL LEAGUE  
2019 ROSTER FORM**

**We, the undersigned, understand the CSD carries no medical insurance for Adult Basketball Leagues and Programs, and assume risk of accident of injuries from whatever cause in connection therewith, and release the CSD and their officers, agents, officials and employees from any and all liability for any such accident or injury.**

**PLAYER CONDUCT**

- 1) On a disputed call or decision by an official, the players may not address, make any gesture to, or communicate any undesirable remark to, or toward, any official.  
**Exception:** A team manager or captain may request a time-out to courteously address an official for clarification or a question regarding the decision.  
**NOTE:** Players will be ejected from the game for an infraction of this rule. If any player receives two (2) technical fouls he will, upon receiving the second, be automatically ejected from the game. Furthermore, any player ejected from a game for any reason will not be allowed to participate in the next scheduled game.
- 2) **No player shall:** At any time lay a hand upon, push, shove, strike or threaten to strike an official or employee. Refuse to abide by the official's decision. Be guilty of using unnecessary rough tactics in the play of the game against the body and person of any opposing player. **Use of profane, obscene, or vulgar language in any manner, at any time.** Appear on the court at any time in an intoxicated condition. **Penalty:** The degree of infraction of this tenet of good sportsmanship shall, in the official's judgement, draw a minimum penalty of warning or a maximum penalty or removal from game (or expulsion from the league).

Name	Signature	Street Address	City	Zip Code	Phone #	Shirt Size
1.						
2.						
3.						
4.						
5.						
6.						
7.						
8.						
9.						
10.						
11.						
12.						

**COMPLETE BACK SIDE**

**CITY OF TEMECULA ADULT BASKETBALL LEAGUE  
2019 BASKETBALL ROSTER FORM**

Current Season			
Team Name:		Total Players:	
Division: Tue Sun		Shirt Sizes Total: Med ___ Lrg ___ XL ___ XXL ___	
Team Manager		Assistant Team Manager	
Name:		Name:	
Address:		Address:	
City, State, Zip:		City, State, Zip:	
Daytime Phone ( )		Daytime Phone ( )	
Evening Phone ( )		Evening Phone ( )	
Point System			
In the event there are more teams than available openings, the following point system will be used:			For CRC Use Only
Temecula Resident (Proof of Temecula Resident requested for pts)			2 pts each
Temecula Employment (Proof of Temecula Employment requested for pts)			1 pt each
Temecula Business Full Sponsor (Proof of Sponsorship requested for pts)			3 pts
1/2 sponsor			1.5 pts
Temecula Resident Team (Team with 5 or more Temecula residents)			5 pts
Returning Team (Team participated in league play within 1 year or registration date and must have 65% roster members returning.)			2 pts

For CRC Use Only

Date:	Total:	Team Fee:	Non-Res:	Forfeit:
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**SUSPENDED PLAYER**

- 1) The official is in complete control of the game. Unsportsmanlike conduct by a player, manager, coach, team Sponsor, attendant, or follower necessitates ejection from the game.
- 2) An individual ejected from the game must leave the facility. The official may forfeit the game if an individual fails to comply with league rules.
- 3) A team member ejected from a game for any reason is automatically suspended from participating in his/he teams next scheduled game. This includes coaching, sitting in bleachers, etc. The league director may also rule on additional penalties if deemed appropriate. Team manager or acting manager is responsible for giving official the name of an ejected player. Any manager or acting manager giving a false name will be penalized by his or her team receiving an additional full game loss in the standings.
- 4) Any player or coach ejected for inflicting unnecessary bodily harm to any player, umpire, employee, or spectator, shall be suspended for not less than four (4) games and cannot play until the CSD makes a final decision. The presiding umpire shall provide a written report to the CSD, stating the cause of ejection.

Manager Signature: \_\_\_\_\_ Date: \_\_\_\_\_