

The Temecula Community Services Department presents
The Winter/Spring 2024 Kickball Season



Team Registration: Tuesday, January 9th, 2024 from 8:00am-4:45pm@ Birdsall Sports Park Office

Season Begins: February 27, 2024

Game Times: 6:00/7:05/8:05 Tuesday@ The Sports Ranch at Sommers Bend

EVENING PLAYED	DIVISION	TEAM FEE
Tuesday	Recreation Kickball	\$300

***Team fee is \$300 + \$10 for any non-Temecula residents**

Birdsall Sports Park

32380 Deer Hollow Way, Temecula, CA 92592

The Sports Ranch at Sommers Bend Sports Park

32101 North Sommers Bend Rd., Temecula, CA

(951) 302-4195

Field Conditions - (951) 694-6447

www.temeculaCA.gov/adultsports

2024 ADULT KICKBALL

Winter/Spring Season

REGISTRATION INFORMATION

The following **MUST** be submitted to the Birdsall office at registration:

Team fee of \$300.00 plus a non-resident fee of \$10.00 for each non-resident on the team roster . Players living in unincorporated areas (Morgan Hill, Wine Country, etc.) are also required to pay the additional \$10.00 non-resident fee. **Non- resident fees are non-refundable and non-transferable.**

1. Make checks payable to City of Temecula.
2. **Completed W/S 2024 Kickball Roster Form.**
3. A copy of each player's driver's license/photo ID.
4. For **Temecula Residence** verification/points - A copy of current utility bill required.
5. For **Temecula Employment** verification/points - A Business Card or letter from company.

If any of the above is not submitted at registration, you will be placed on a waiting list and your packet will be returned to you for completion.

QUALIFICATIONS

Men and women eighteen (18) years of age and older are eligible to participate. All participants must submit a photocopy of their valid Driver's License/I.D.

LEAGUE FEES

The Kickball program is a self-supporting program. League fees are subject to change from season to season. The fees cover the cost of awards, lights, equipment , field preparations, and staff.

ROSTER AND PLAYER ELIGIBILITY

- 1) Each team shall be allowed a maximum of sixteen (16) players which includes a playing manager. Only players listed on the roster may play in league games.
- 2) **ADD/DROP POLICY** - The add/drops may be used, as needed, during the **first half of the season**. Once a team officially drops a player, he/she cannot play for any other team that night for the remainder of the season. **Players may play for only one team each night**. No roster changes may be made during the second half of the season. To make a roster change, the manager shall submit, in person or by email to the Sports office, an add/drop form identifying the person(s) to be added and the person(s) to be dropped. A copy of their Driver's License and a utility bill (for residence verification) shall also be submitted with the add/drop form. **A non-resident fee will be charged for any non-resident being added**. The CSD shall approve all roster changes and determine the effective date of league eligibility for each new player. Add/Drop forms should be submitted **three (3) working days** before the next scheduled game. Use of the new player without specific approval or prior to the effective date of eligibility shall result in a forfeit due to an ineligible player.

LEAGUE RULES, REGULATIONS AND PROCEDURES

PLAYER BEHAVIOR - Each team manager must keep his/her players' behavior and verbal comments in line with acceptable standards of player conduct. If a manager fails to do so, he/she may be subject to ejection from the game. **Only a manager** is allowed to question (in a courteous manner) the call of an umpire. **Non-Sportsmanlike conduct will not be tolerated.** Any player ejected will be automatically suspended a minimum of one (1) game. Players are responsible for the behavior of spectators, friends, & family members in attendance. Players associated with any unruly spectators, friends, or family members will be warned for the first offense, then player and manager will be ejected if behavior continues.

TIME LIMIT – No new inning after one hour from game time. Games are seven innings or one hour, whichever is less.

COMPLETED GAME - 4 innings (or 3 ½ if home team is winning) will be a completed game if game is called.

FORFEITS - A team has a five (5) minute grace period to field **8 players**. The umpire's watch is the official time. A team must play with eight or more players. Visiting teams may start kicking with 7 players, but 8th player must arrive by the time his/her turn in kicking order is up or when 3rd out is made, whichever occurs first. If the home team has only 7 players at game time, the visiting team has the option to switch to home team to allow the other team's 8th player to show up to avoid a forfeit. If 8th player does not arrive by the time it is his/her turn to kick, or when 3 outs are made (whichever happens first), game will be logged as a forfeit. If both teams have at least 8 players, no swapping of home/visitor will be allowed. **If a team "no shows" for a game without first providing notice to league director at least 3 hours in advance, that team will be issued an automatic forfeit for the next game on their schedule (including playoffs).**

KICKING ORDER - All defensive players must Kick. No more than 3 males may kick consecutively before a female must kick. If number of female kickers is different than males, females may kick in different spot of lineup as long as female order stays the same

COED FIELDING - Either sex may play any position on the field. The only adjustment to this is when a female is kicking, at least 3 outfielders must be behind the outfield cones. The 4th outfielder who is allowed in front of the cones must be a female. **If a team has less than 10 players, all outfielders must stay behind cones while a female is batting.** No more than 7 males may be on the field at one time. In addition, all defensive players must be positioned behind the pitcher at the time of the pitch, and may not charge forward of the pitcher until the ball has been kicked. Position players for the field include the following: 1st base, 2nd base, 3rd base, shortstop, pitcher, catcher, left field, center field, right field, and a rover. The rover is the only position player that can freely move from the outfield to the infield. Outfielders must remain behind the outfield arc until the ball is kicked. If a player crosses the outfield arc before the ball is kicked, that play will be void and the kicker will have the option of being awarded first base and any base-runners will only advance if forced; or having the option of continuing her at bat with the prior count of balls and strikes.

SCOREKEEPER - The home team shall provide a volunteer scorekeeper for the game. Score sheets will be provided for each game by the umpire and then returned to the umpire at the completion of the game. **NOTE:** All teams must "verify" the score each half inning with both managers/ scorekeepers and the umpire in agreement. **The score is final once it is verified and cannot be changed later.**

LEAD-OFFS – **Lead Offs and stealing bases are not permitted.** If player is caught leading off or trying to steal base, time will be called and the runner will be called out.

ABSOLUTELY NO ALCOHOLIC BEVERAGES OR SMOKING - Alcoholic beverages and smoking is not permitted in any city park before, during, and after games. Forfeiture of game may result if this occurs, along with expulsion from the league. Players violating this rule will be suspended immediately.

COURTESY RUNNERS – A Courtesy Runner may be given only if the umpire deems it appropriate because of injury. The runner must be same sex.

HOME/VISITING TEAM - Listed on the schedule and score sheet. First team listed on schedule is Visitors and the second team listed is Home.

LEAGUE RULES, REGULATIONS AND PROCEDURES

TEAM ROSTER - All players must be at least 18 years old. IDs are required for all players. **If a player has not signed roster, they are not on the team.** Only rostered players are eligible to play for the team they are registered on. **Players can only play for one team each night.** If a team discovers that an unrostered player is illegally playing, the manager of the opposing team has the right to play that game under protest. Intent to protest must be made before the last out of the game (See protest form for filing procedures). No protest involving player eligibility will be allowed after the game has concluded.

BALLS & STRIKES - All kickers will start with a one and one count.

Four strike rule in effect: When after having 2 strikes the kicker kicks a 2nd foul ball, the kicker will be out.

If a male is walked on 3 straight balls with no strikes thrown, they will be awarded 1st base.

Pitching - The ball must be delivered in an underhanded motion and released before the pitcher crosses the pitching rubber. Pitchers are not permitted to roll the ball with excessive speed towards home plate; a ball pitched in this manner will be called a ball even if it crosses the strike zone. Pitchers may bounce the ball and a strike will be called as long as the ball crosses the plate at a height such that the top of the ball is not higher than the bottom of the kicker's knee. For all illegal rolls: time will be called and a ball will be added to the count on the kicker. There will be no EXCESSIVE SPEED THROWS.

STRIKE ZONE - A strike is called when any part of the ball crosses any part of the extended home plate, and is no higher than knee level off the ground when it crosses the plate. (Home plate Extension: 1 foot on either side of the plate for a total strike zone of 41 inches.)

KICKING - Kickers must strike the ball with their foot and cannot kick the ball until it crosses home plate, or is over home plate. If a ball is kicked in front of this area the batter will be declared out. A ball can be kicked anywhere at or behind home plate. Balls that hit the strike zone cone are still live balls and can be kicked.

LINE-UPS - Team Managers may kick a maximum of (16) sixteen players and minimum of (8) players. Only 10 players are allowed to be on the field for defense. You can substitute players on the field at any time, however line-up must stay the same. No more than 3 males may kick consecutively before a female kicks.

Tagging Area - The legal tag area will be from the shoulder and below. Defenders are NOT allowed to throw a ball at a runner in an attempt to get a player out under any circumstances. Runner will be awarded a base +1 if fielder throws ball at runner.

DIMENSION – The Kickball field will have 65ft basepaths and a 50 ft Pitching rubber.

LEAGUE STANDINGS

1. The top four teams will play in a Bracket Style playoff tournament. The 1st seed will play the 4th seed, and the 2nd seed will play the 3rd seed. The winners of those two games will play each other and the league champion will be determined.
2. CRC will keep track of each team's win-loss record to determine seeding.
3. AWARDS– 1st and 2nd place only.

INSURANCE

The CSD does not have medical insurance to cover players injured during a game. This means you are participating at your own risk. Teams who wish to participate in the Southern California Municipal Athletic Federation, Player's Medical Benefit Fund, may do so for a fee \$42.00. A full explanation of the P.M.B.F. coverage is as follows:

PLAYER'S MEDICAL BENEFIT FUND -

OPTIONAL

1. This is not an insurance policy or guarantee.
2. The purpose of the Fund is to render financial assistance to the injured player (Not to the doctor or hospital) in such amounts as the committee may deem proper, and such decision shall be final. Payment of dues or assessments, the filing or claims of submission of doctor or medical bills does not constitute a binding claim upon the Fund.
3. The maximum reimbursement which any one participant can possibly receive in any one period of twelve (12) consecutive months or as a result of any injury is \$500.00
4. The Player's Medical Benefit Fund Committee will refuse to consider any claim unless **itemized**, paid, receipt or medical bills are presented.
5. When the injured participant is entitled to payment reimbursement or indemnity from any source, or under any insurance coverage, private or group medical plan or system, either individually or as a dependent, such participant must exhaust all relief from such sources before his claim may be considered by the Fund.
6. The Fund shall not be liable for more than dental injuries involving \$200.00 in connection with the replacement of natural teeth.

**CITY OF TEMECULA ADULT KICKBALL LEAGUE
Summer 2024 KICKBALL ROSTER FORM**

Current Season	
Team Name:	Total Players:
Team Manager	Assistant Team Manager
Name:	Name:
Address:	Address:
City, State, Zip:	City, State, Zip:
Phone ()	Phone ()

Point System

In the event there are more teams than available openings, the following point system will be used:		For CRC Use Only
Temecula Resident (Proof of Temecula Resident requested for pts) each	2 pts	
Temecula Employment (Proof of Temecula Employment requested for pts)	1 pt each	
Temecula Business Full Sponsor (Proof of Sponsorship requested for pts)	3 pts	
½ sponsor	1.5 pts	
Temecula Resident Team (Team with 5 or more Temecula residents)	5 pts	
Returning Team (Team participated in league play within 1 year or registration date and must have 65% roster members returning.)	2 pts	

For CRC Use Only

Date:	Total:	Team Fee:	Non-Res:	Forfeit:
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SUSPENDED PLAYER

- 1) The official is in complete control of the game. Unsportsmanlike conduct by a player, manager, coach, team Sponsor, attendant, or follower necessitates ejection from the game.
- 2) An individual ejected from the game must leave the facility. The official may forfeit the game if an individual fails to comply with league rules.
- 3) A team member ejected from a game for any reason is automatically suspended from participating in his/he teams next scheduled game. This includes coaching, sitting in bleachers, etc. The league director may also rule on additional penalties if deemed appropriate. Team manager or acting manager is responsible for giving official the name of an ejected player. Any manager or acting manager giving a false name will be penalized by his or her team receiving an additional full game loss in the standings.
- 4) Any player or coach ejected for inflicting unnecessary bodily harm to any player, umpire, employee, or spectator, shall be suspended for not less than four (4) games and cannot play until the CSD makes a final decision. The presiding umpire shall provide a written report to the CSD, stating the cause of ejection.

Manager Signature: _____ Date: _____

CITY OF TEMECULA ADULT KICKBALL LEAGUE 2024 ROSTER FORM

We, the undersigned, understand the CSD carries no medical insurance for Adult KICKBALL Leagues and Programs, and assume risk of accident of injuries from whatever cause in connection therewith, and release the CSD and their officers, agents, officials and employees from any and all liability for any such accident or injury.

PLAYER CONDUCT

- 1) On a disputed call or decision by an official, the players may not address, make any gesture to, or communicate any undesirable remark to, or toward, any official. **Exception:** A team manager or captain may request a time-out to courteously address an official for clarification or a question regarding the decision. **NOTE:** Players will be ejected from the game for an infraction of this rule. If any player ejected from a game for any reason will not be allowed to participate in the next scheduled game.
- 2) **No player shall:** At any time lay a hand upon, push, shove, strike or threaten to strike an official or employee. Refuse to abide by the official's decision. Be guilty of using unnecessary rough tactics in the play of the game against the body and person of any opposing player. **Use profane, obscene, or vulgar language in any manner, at any time.** Appear at the field at any time in an intoxicated condition. **Penalty:** The degree of infraction of this tenet of good sportsmanship shall, in the official's judgement, draw a minimum penalty of warning or a maximum penalty of removal from game (or expulsion from the league).

Name	Signature	Street Address	City	Zip Code	Phone #
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